

Wellington Interschools Tournaments 2023

These team tournaments are held every year under the direction of the New Zealand Chess Federation, the official governing body for chess in New Zealand. The Wellington events are organised by the Wellington Chess Club. Four player teams compete on one day in six rounds of Rapid (15 minutes plus 5 seconds increment) chess. The winning team in each division (primary, intermediate, secondary) is eligible to play in the New Zealand National Interschools Finals tentatively scheduled for the 23rd and 24th September in Auckland.

Dates and Venues

Primary: 20th July, Newlands School, 200 Newlands Road, Newlands

Intermediate: 26th July, HIBS, Granville Street, Upper Hutt

Secondary: 27th July, HIBS, Granville Street, Upper Hutt

Entry Fee

The fee for each team is \$40, inclusive of a \$15 NZCF fee. Please pay your fees electronically in advance to the Wellington Chess Club bank account 06 0582 0096726 00. Please use the three fields to indicate "Interschools", "Primary" (or intermediate, or secondary) and the name of the school.

How to Enter

Send an email to the organiser, Bill Forster email address billforsternz@gmail.com. Please state clearly which of the three competitions (primary, intermediate and secondary) you are entering, and how many teams your school is sending. Once I reply with a confirmation email, please pay your entry fee.

Schedule

Please arrive at 9am in plenty of time for instructions followed by the first round at 9:30am

Details

Schools can enter more than one four player team. Teams may have five players, with one player rotated out in each round. Other than that teams must not re-order their line up (e.g. first board cannot move to fourth board).

The venues all have limited capacity and so the organisers reserve the right to close entries once the venues are full. Get your entries in early to avoid disappointment.

The scoring system is match points (2 points for a won match, 1 point for a 2-2 draw). If two or more teams are tied on match points, the winning team for purposes of qualification to national finals is determined by tie-break. The first tie-break is game points (eg a 4-0 match win gains 2 match points and 4 game points for the winning team, a 2.5-1.5 win game gains 2 match points and 2.5 game points for the winning team, and 1.5 game points for the losing team). Second and subsequent tie-break procedures are at the discretion of the director of play on the day.

More information on Interschools is available on the NZCF website newzealandchess.co.nz.

Bill Forster, president Wellington Chess Club, billforsternz@gmail.com